

Custos Aurelii Alychajlo Hlidač

Custos in Exercitatione

Bohemian Rhapsody 1260 AD



Fifth Edition

Size +1 75 in, 225 lbs, brown hair, brown eyes, Dexter

Male, Czech, Pagan Age 21

Characteristics		Description	Score
Intelligence	Int	()	0
Perception	Pe	(alert)	1
Strength	Str	(big)	2
Stamina	Sta	(fit)	2
Presence	Pr	(tall)	1
Communication	Co	()	0
Dexterity	De	(agile)	1
Quickness	Qi	(quick)	1

Virtues & Flaws	
0	Social Status: Covenfolk
-1	Ability Block: Literacy
-1	Carefree
-1	Covenant Upbringing
1	Faerie Blood (Goblin)
1	Improved Characteristics
1	Large

Personality	
30	Cheerful 3
30	Covenant Upbringing 3
5	Pagan 1

Abilities		
30	Athletics (running)	3
30	Awareness (alertness)	3
20	Bows (bow)	2
30	Brawl (grapple)	3
6	Chirurgy (bind wounds)	1
75	Czech (PG dialect)	5
1	Durenmar Lore (places)	0
5	Etiquette (Hermetic)	1
5	Folk Ken (covenfolk)	1
30	Latin (academic usage)	3
10	Ordo Hermei Lore (Tribunal Germaniae)	1
15	Porta Germania Lore (pagans)	2
15	Profession: Soldier (discipline)	2
100	Single Weapon (spear)	5
15	Stealth (stalking)	2
15	Survival (forest)	2
5	Swim (rivers)	1
15	Thrown Weapon (javelin)	2

No Armor & No Shield				Soak: 2 Encumbrance: 0 (Total Load: 0)			
Fatigue Levels			Wounds	Range	Number	Penalty	Notes
<input type="checkbox"/>	0	2 min	Winded	Light Wounds	1-6	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1
<input type="checkbox"/>	-1	10 min	Weary	Medium Wounds	7-12	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3
<input type="checkbox"/>	-3	30 min	Tired	Heavy Wounds	13-18	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5
<input type="checkbox"/>	-5	1 hr	Dazed	Incapacitated	19-24	<input type="checkbox"/>	
<input type="checkbox"/>		2 hrs	Unconscious	Dead	25+	<input type="checkbox"/>	

Weapons	Qik+Wpn-Enc	Dex+Abl+Wpn	Qik+Abl+Wpn	Str+Wpn	Damage	Range / Span	Load / Str	Notes
	Initiative	Attack	Defense					
Dodge	1		3				0	
Knife	1	5	4	4			0	-6
Grapple	0	5	4	2			0	
Scuffling	1	4	4	2			0	

Missile Attack Modifier: -3 per Range increment beyond the first

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Combat Profile



Protection	<i>Partial Leather Scale & Round Shield (Superior)</i>		Soak Total: 5
	<i>Encumbrance: 1 (Total Load: 7)</i>		
Tactical Movement	<i>Walk 10 paces</i>	Combat	
	<i>Hurry 20 paces</i>	Modifiers	
	<i>Run 40 paces</i>		

Fatigue Levels

<input checked="" type="checkbox"/>			Fresh
<input type="checkbox"/>	0	2 min	Winded
<input type="checkbox"/>	-1	10 min	Wearry
<input type="checkbox"/>	-3	30 min	Tired
<input type="checkbox"/>	-5	1 hr	Dazed
<input type="checkbox"/>		2 hrs	Unconscious

Wounds

	Range	Number	Penalty	Notes
Light Wounds	1-6	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1	
Medium Wounds	7-12	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3	
Heavy Wounds	13-18	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5	
Incapacitated	19-24	<input type="checkbox"/>		
Dead	25+	<input type="checkbox"/>		

Weapons

Weapon	Qik+Wpn-Enc	Dex+Abl+Wpn	Qik+Abl+Wpn	Str+Wpn	Range / Span	Load / Str	Notes
	Initiative	Attack	Defense	Damage			
Dodge	1		2 / 5			0	
Dagger (Superior)	1	7	4 / 7	5		0 -3	
Spear (Superior)	3	10	7 / 10	7		1 -1	
Javelin	1	6		7	10	1 0	
Grapple	0	5	4	2		0	
Scuffling	1	4	4 / 7	2		0	

Missile Attack Modifier: -3 per Range increment beyond the first

Notes